



Keypad Madness

Equipment: Ten-key Adding Machine.

Object: Correctly tabulate a series of dollar amounts and submit the correct answer.

Scoring: The competitor who completes the task and provides the correct answer shall prevail. Best time becomes the discriminator only if two or competitors complete the task with the same number of faults.

Faults: A fault shall be assigned if a number is keyed incorrectly and subsequently requires correction.

Any number inputted out of sequence shall result in a fault.

Note: A correct grand total number, within the timeframe, is required to attain a qualifying score.

Note: The information contained herein is intended to provide prospective competitors with an introductory overview of the planned event so all can prepare for the competition. However, the event itself, the rules, assignment of faults, the overarching time limit and equipment style is subject to change without further notice.

Final event information will be posted on the Grounds on the day of the event.